# COMPUTER SCIENCE PAPER 1 (THEORY)

## Maximum Marks: 70

### Time Allowed: Three hours

(Candidates are allowed additional 15 minutes for only reading the paper.

They must NOT start writing during this time.)

Answer all questions in Part I (compulsory) and six questions from Part-II, choosing two questions from Section-A, two from Section-B and two from Section-C.

All working, including rough work, should be done on the same sheet as the rest of the answer.

The intended marks for questions or parts of questions are given in brackets [].

# PART I - 20 MARKS

Answer all questions.

While answering questions in this Part, indicate briefly your working and reasoning, wherever required.

# Question 1

[1]

(a) 
$$a' + b' + c'$$

(b) 
$$a' + b' + c$$

(ii) The dual of 
$$(X' + 1) \cdot (Y' + 0) = Y'$$
 is:

[1]

(a) 
$$X \cdot 0 + Y \cdot 1 = Y$$

(b) 
$$X' \cdot 1 + Y' \cdot 0 = Y'$$

(c) 
$$X' \cdot 0 + Y' \cdot 1 = Y'$$

(d) 
$$(X'+0)+(Y'+1)=Y'$$

This Paper consists of 10 printed pages.

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(iii)	The reduced expression of the Boolean function $F(P,Q) = P' + PQ$ is:	[1]
	(a) $P'+Q$	**
	(b) P	
	(c) P'	
	(d) $P+Q$	
(iv)	If $(\sim p = > \sim q)$ then its contra positive will be:	[1]
	(a) $p \Rightarrow q$	
•	(b) $q \Rightarrow p$	
	(c) $\sim q \Rightarrow p$	
•	(d) $\sim p \Rightarrow q$	
(v)	The keyword that allows multi-level inheritance in Java programming is:	[1]
	(a) implements	
•	(b) super	
	(c) extends (d) this	
(vi)	Write the minterm of $F(A, B, C, D)$ when $A = 1$ , $B = 0$ , $C = 0$ and $D = 1$ .	[1]
(vii)	Verify if (A + A')' is a Tautology, Contradiction, or a Contingency.	[1]
(viii)	State any one purpose of using the keyword this in Java programming.	[1]
(ix)	Mention any two properties of the data members of an Interface.	[1]
(x)	What is the importance of the reference part in a Linked List?	[1]
Ques	ition 2	
(i)	Convert the following infix notation to prefix notation. $(A-B)/C*(D+E)$	[2]
(ii)	A matrix M[-610, 415] is stored in the memory with each element requiring 4 bytes of storage. If the base address is 1025, find the address of M[4][8] when the matrix is stored in Column Major Wise.	[2]

(iii) With reference to the code given below, answer the questions that follow along with dry run / working.

```
boolean num(int x)
{ int a=1;
  for (int c=x; c>0; c/=10)
    a *= 10;
  return (x*x%a)==x;
}
```

- (a) What will the function num() return when the value of x=25?
- [2]

(b) What is the method **num()** performing?

[1]

(iv) The following function task() is a part of some class. Assume 'm' and 'n' are positive integers, greater than 0. Answer the questions given below along with dry run / working.

```
int task(int m, int n)
{ if(m==n)
    return m;
else if(m>n)
    return task(m-n, n);
else
    return task(m, n-m);
}
```

- (a) What will the function task() return when the value of m=30 and n=45? [2]
- (b) What function does task() perform, apart from recursion?

[1]

# PART II - 50 MARKS

Answer six questions in this part, choosing two questions from Section A, two from Section B and two from Section C.

### **SECTION - A**

Answer any two questions.

### **Question 3**

- (i) Given the Boolean function  $F(A,B,C,D) = \sum (2, 3, 6, 7, 8, 10, 12, 14, 15)$ .
  - (a) Reduce the above expression by using 4-variable Karnaugh map, showing the various groups (i.e., octal, quads and pairs).
  - (b) Draw the logic gate diagram for the reduced expression. Assume that the variables and their complements are available as inputs.

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- (ii) Given the Boolean function  $F(A,B,C,D) = \pi(0, 1, 2, 4, 5, 8, 10, 11, 14, 15)$ .
  - (a) Reduce the above expression by using 4-variable Karnaugh map, showing the various groups (i.e., octal, quads and pairs).
  - (b) Draw the logic gate diagram for the reduced expression. Assume that the variables and their complements are available as inputs.

# **Question 4**

- (i) A shopping mall allows customers to shop using each or credit card of any nationalised bank. It awards bonus points to their customers on the basis of criteria given below:
  - The customer is an employee of the shopping mall and makes the payment using a credit card

#### OD

• The customer shops items which carry bonus points and makes the payment using a credit card with a shopping amount of less than ₹10,000/-

#### OR

• The customer is not an employee of the shopping mall and makes the payment not through a credit card but in cash for the shopping amount above ₹10,000/-

The inputs are:

INPUTS	
С	Payment through a credit card
A	Shopping amount is above ₹10,000/-
E	The customer is an employee of the shopping mall
I	Item carries a bonus point

(In all the above cases, 1 indicates yes and 0 indicates no.)

Output: X [1 indicates bonus point awarded, 0 indicates bonus point not awarded for all cases]

Draw the truth table for the inputs and outputs given above and write the POS expression for X (C, A, E, I).

- (ii) Differentiate between half adder and full adder. Write the Boolean expression and draw the logic circuit diagram for the SUM and CARRY of a full adder.
- (iii) Verify the following expression by using the truth table: [2]

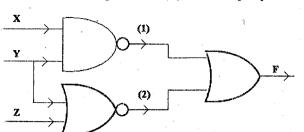
[3]

$$(A \odot B)' = (A \oplus B)$$

## Question 5

(i) What is an *encoder*? How is it different from a decoder? Draw the logic circuit [5] for a 4:1 multiplexer and explain its working.

(ii) From the logic diagram given below, write the Boolean expression for (1) and (2). Also, derive the Boolean expression (F) and simplify it.



(iii) Convert the following cardinal expression to its canonical form:

[2]

[3]

$$F(P, Q, R) = \pi(0, 1, 3, 4)$$

## SECTION - B

Answer any two questions.

Each program should be written in such a way that it clearly depicts the logic of the problem. This can be achieved by using mnemonic names and comments in the program.

(Flowcharts and Algorithms are not required.)

# Question 6

[10]

Design a class **NumDude** to check if a given number is a Dudeney number or not. (A Dudeney number is a positive integer that is a perfect cube, such that the sum of its digits is equal to the cube root of the number.)

Example: 
$$5832 = (5+8+3+2)^3 = (18)^3 = 5832$$

Some of the members of the class are given below:

Class name

NumDude

Data member/instance variable:

num

to store a positive integer number

Methods / Member functions:

NumDude()

default constructor to initialise the data member with legal initial value

void input()

to accept a positive integer number

int sumDigits(int x)

returns the sum of the digits of number 'x'

using recursive technique

void isDude( )

checks whether the given number is a Dudeney number by invoking the function *sumDigits()* and displays the result with an

appropriate message

Specify the class NumDude giving details of the constructor(), void input(), int sumDigits(int) and void isDude(). Define a main() function to create an object and call the functions accordingly to enable the task.

A class **Trans** is defined to find the transpose of a square matrix. A transpose of a matrix is obtained by interchanging the elements of the rows and columns.

Example: If size of the matrix = 3, then

ORIGINAL					
11	5	7			
8	13	9			
1	6	20			

TRANSPOSE			
11	8	1	
5	13	6	
7	9	20	

Some of the members of the class are given below:

Class name

Trans

Data members/instance variables:

arr[][]

: to store integers in the matrix

m

: integer to store the size of the matrix

Methods / Member functions:

Trans(int mm)

: parameterised constructor to initialise the data member m = mm

void fillarray()

: to enter integer elements in the matrix

void transpose()

to create the transpose of the given matrix

void display( )

displays the original matrix and the transposed matrix by invoking the method transpose()

Specify the class Trans giving details of the constructor(), void fillarray(), void transpose() and void display(). Define a main() function to create an object and call the functions accordingly to enable the task.

A class SortAlpha has been defined to sort the words in the sentence in alphabetical

Example: Input:

THE SKY IS BLUE

Output:

BLUE IS SKY THE

Some of the members of the class are given below:

Class name

SortAlpha

Data members/instance variables:

sent

to store a sentence

n

integer to store the number of words in a

sentence

Methods / Member functions:

SortAlpha()

default constructor to initialise data

members with legal initial values

void acceptsent()

to accept a sentence in UPPER CASE

void sort(SortAlpha P)

sorts the words of the sentence of object P in alphabetical order and stores the sorted

sentence in the current object

void display()

displays the original sentence along with the sorted sentence by invoking the method sort()

Specify the class SortAlpha giving details of the constructor(), void acceptsent(), void sort(SortAlpha) and void display(). Define a main() function to create an object and call the functions accordingly to enable the task.

# SECTION - C

Answer any two questions.

Each program should be written in such a way that it clearly depicts the logic of the problem stepwise.

This can be achieved by using comments in the program and mnemonic names or pseudo codes for algorithms. The programs must be written in Java and the algorithms must be written in general / standard form, wherever required / specified.

(Flowcharts are not required.)

## Question 9

A double ended queue is a linear data structure which enables the user to add and remove integers from either ends i.e., from front or rear.

The details of the class deQueue are given below:

Class name

deQueue

# Data members/instance variables:

Qrr[] : array to hold integer elements

lim : maximum capacity of the dequeue

front : to point the index of the front end

rear : to point the index of the rear end

# Methods / Member functions:

deQueue(int 1) : constructor to initialise  $\lim_{r \to r} 1$ , front = 0 and  $\lim_{r \to r} 1$ 

void addFront(int v) : to add integers in the dequeue at the front end if

possible, otherwise display the message

"OVERFLOW FROM FRONT"

void addRear(int v) : to add integers in the dequeue at the rear end if possible, otherwise display the message

"OVERFLOW FROM REAR"

int popFront() : removes and returns the integers from the front

end of the dequeue if any, else returns -999

int popRear() : removes and returns the integers from the rear end

of the dequeue if any, else returns -999

void show() : displays the elements of the dequeue

(i) Specify the class deQueue giving details of the functions void addFront(int) and [4]

int popFront(). Assume that the other functions have been defined.

The main() function and algorithm need NOT be written.

(ii) Differentiate between a stack and a queue.

[1]

A super class **Demand** has been defined to store the details of the demands for a product. Define a subclass **Supply** which contains the production and supply details of the products.

The details of the members of both the classes are given below:

Class name

**Demand** 

Data members/instance variables:

pid

string to store the product ID

pname

string to store the product name

pdemand

integer to store the quantity demanded for the

product

Methods / Member functions:

Demand(...)

parameterised constructor to assign values to the

data members

void display( )

to display the details of the product

Class name

Supply

Data members/instance variables:

pproduced

prate

integer to store the quantity of the product

to store the cost per unit of the product in decimal

Methods / Member functions:

Supply(...)

parameterised constructor to assign values to the data members of both the classes

double calculation()

returns the difference between the amount of demand (rate × demand) and the amount produced (rate × produced)

void display( )

to display the details of the product and the difference in amount of demand and amount of supply by invoking the method calculation()

Assume that the super class Demand has been defined. Using the concept of inheritance, specify the class Supply giving the details of the constructor(...), double calculation() and void display().

The super class, main function and algorithm need NOT be written.

(i) A linked list is formed from the objects of the class given below:
class Node
{
 double sal;
 Node next;

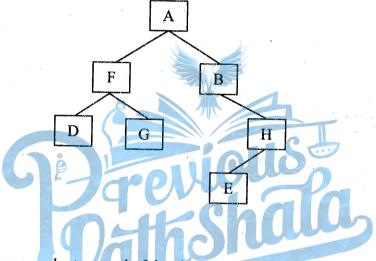
[2]

[1]

Write an Algorithm **OR** a Method to add a node at the end of an existing linked list. The method declaration is as follows:

# void addNode(Node ptr, double ss)

(ii) Answer the following questions from the diagram of a Binary Tree given below:



- (a) Write the *pre-order* traversal of the above tree structure.
- (b) Name the parent of the nodes D and B. [1]
- (c) State the level of nodes E and F when the root is at level 0.